

Timely data delivery for heterogeneous IoT applications

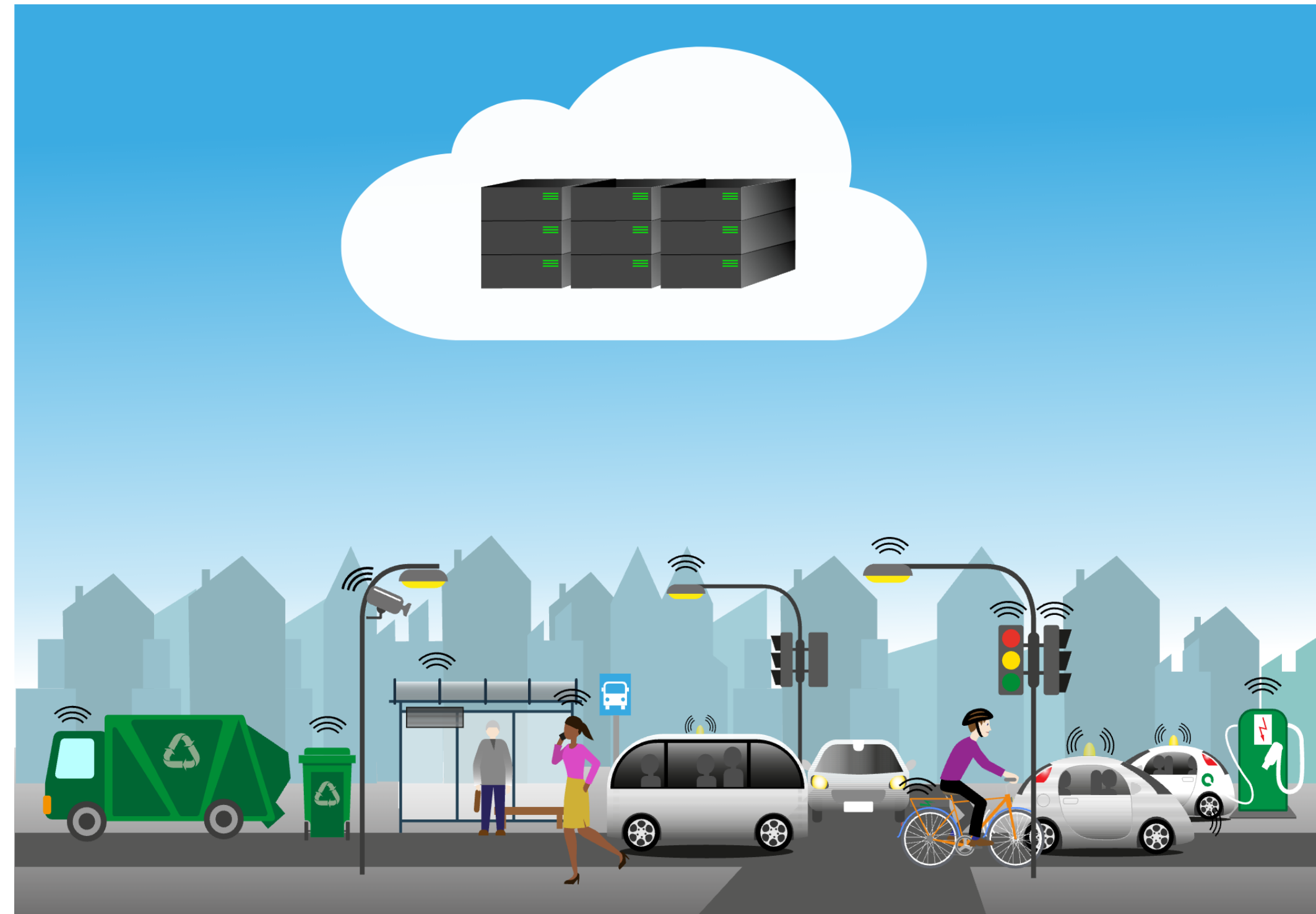
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Internet of Things (IoT)



- Data sent from sensors is aggregated in cloud or edge servers
- IoT applications make decisions based on sensed data

Timeliness of data in IoT

- Clients request data through **update requests** sent to cloud or edge server
- Sensed data change over time; data delivered to clients should be **timely**
- Challenges:
 - Diverse application types that rely on same underlying data but have different request patterns
 - Network issues with reliability and latency

Research objective

How to ensure timely delivery of updates for different IoT applications having distinct request patterns?

- How should the updates be generated such that the data received is timely?
- How to account for the **fairness** of data updates received by different clients requesting the data?

Contributions

- Describe timeliness in heterogeneous IoT scenarios
- Analytical solutions for optimal data update generation policies assuming different request patterns
- Performance evaluation of several generation policies with a real-world dataset of network latency

Related work

- Timely dissemination of updates to applications using caches and Aol-aware scheduling:

L. Corneo, C. Rohner, P. Gunningberg. "Age of information-aware scheduling for timely and scalable internet of things applications". INFOCOM 2019.

- Fairness of Aol in cache-enabled UAV network

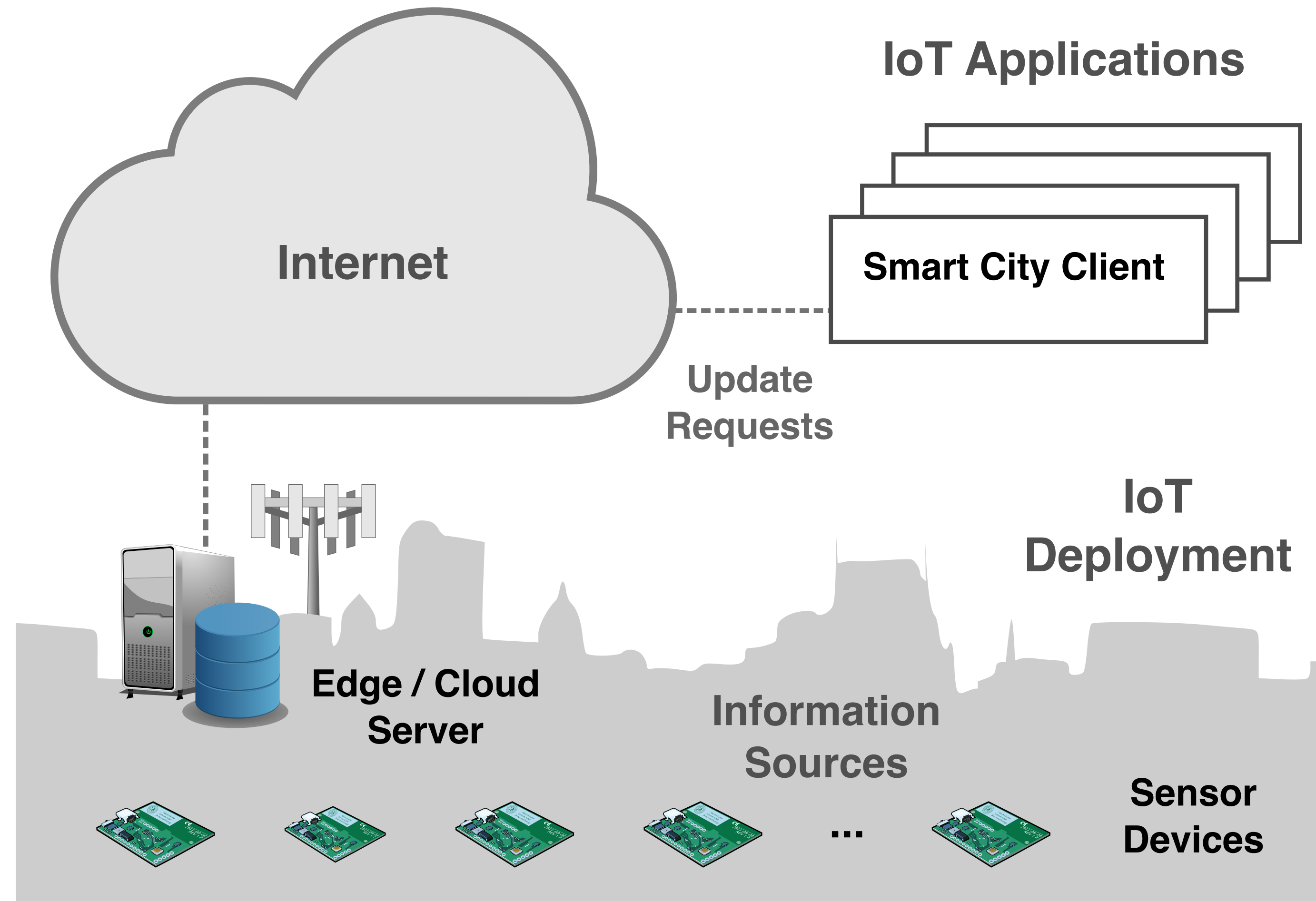
P. Yang et al. "Fresh, fair and energy-efficient content provision in a private and cache-enabled UAV network." IEEE Journal of Selected Topics in Signal Processing 2021.

Agenda

- System model
- Optimal data generation policies for different IoT scenarios
- Evaluation and results
- Conclusion and future work

System model

Scenario



Timeliness metrics

- **Update age**, including network delay

$$\overline{\Delta}_i = \lim_{T \rightarrow +\infty} \frac{1}{T} \int_0^T \Delta_i(t) dt$$

- Instantaneous ***system update age***, including packet success probability

$$\overline{\Delta} = \frac{1}{N} \sum_{i \in C} \overline{\Delta}_i \alpha_i + \tilde{\Delta}_i (1 - \alpha_i)$$

Optimization problem

Objective is to obtain update generation times for IoT applications that

- Minimizes system update age (**min-sys**)
- Maximizes update age fairness (**max-fairness**)
 - Fairness modeled using Jain's fairness index

Unconstrained optimization problem solved analytically
for different request patterns

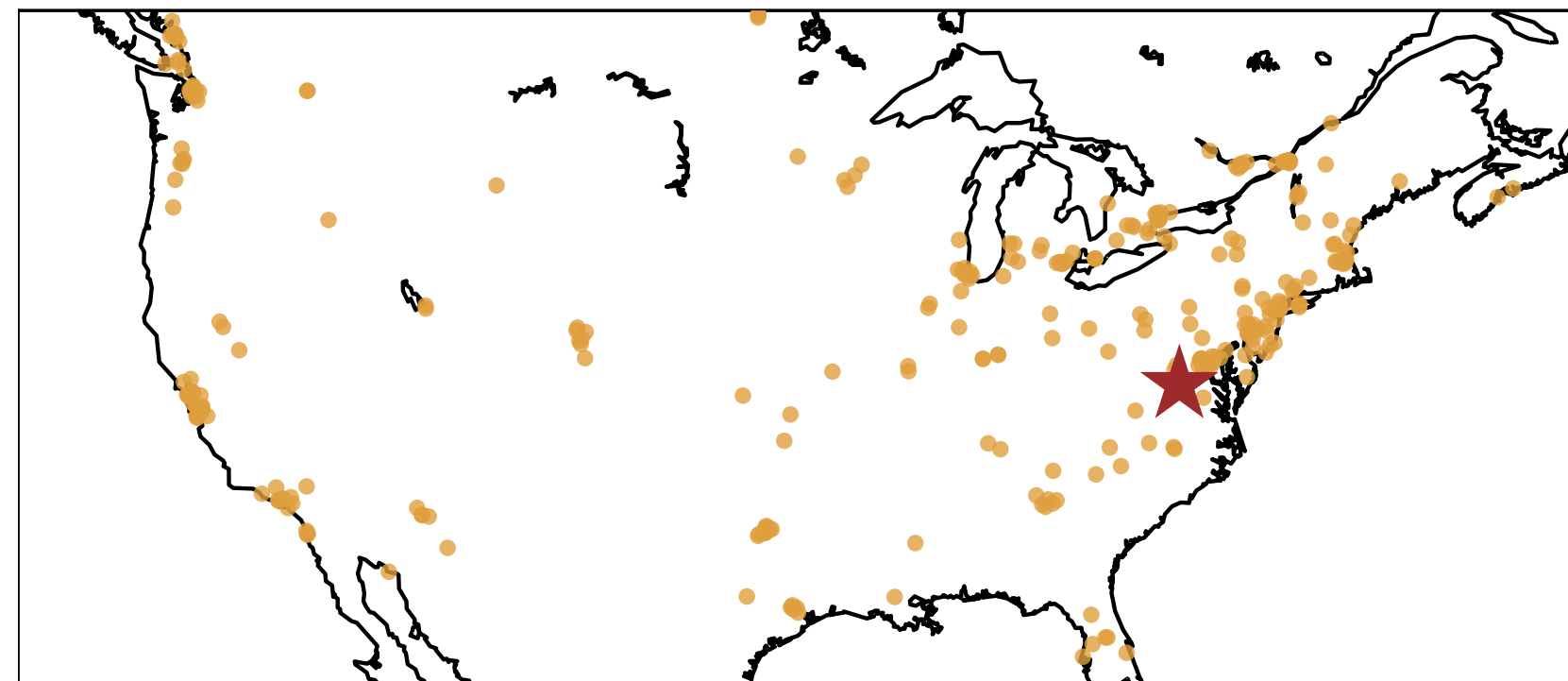
Optimal update generation time

- Three different probability distributions for client update requests' inter-arrival times: **uniform, exponential, and normal distribution**
- Solutions for update generation time for both min-sys and max-fairness obtained by numerically solving the related polynomials

Evaluation

Simulation setup

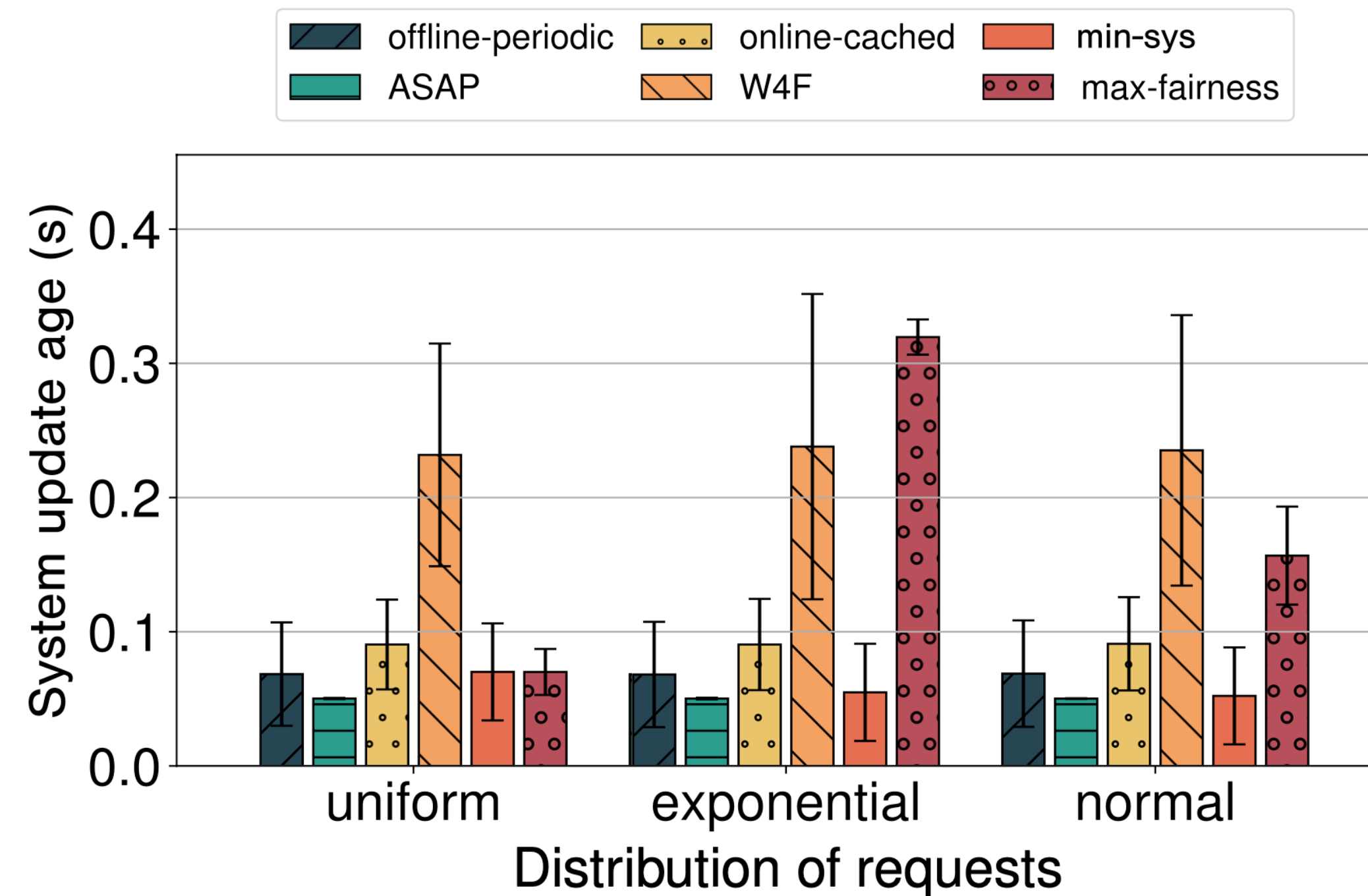
- 400 clients send requests with interarrival times from three probability distributions
 - Parameters obtained from literature for latency-critical IoT applications [Sch17]
- Network delay between clients and servers from real-world dataset [Cor21]



Evaluated policies

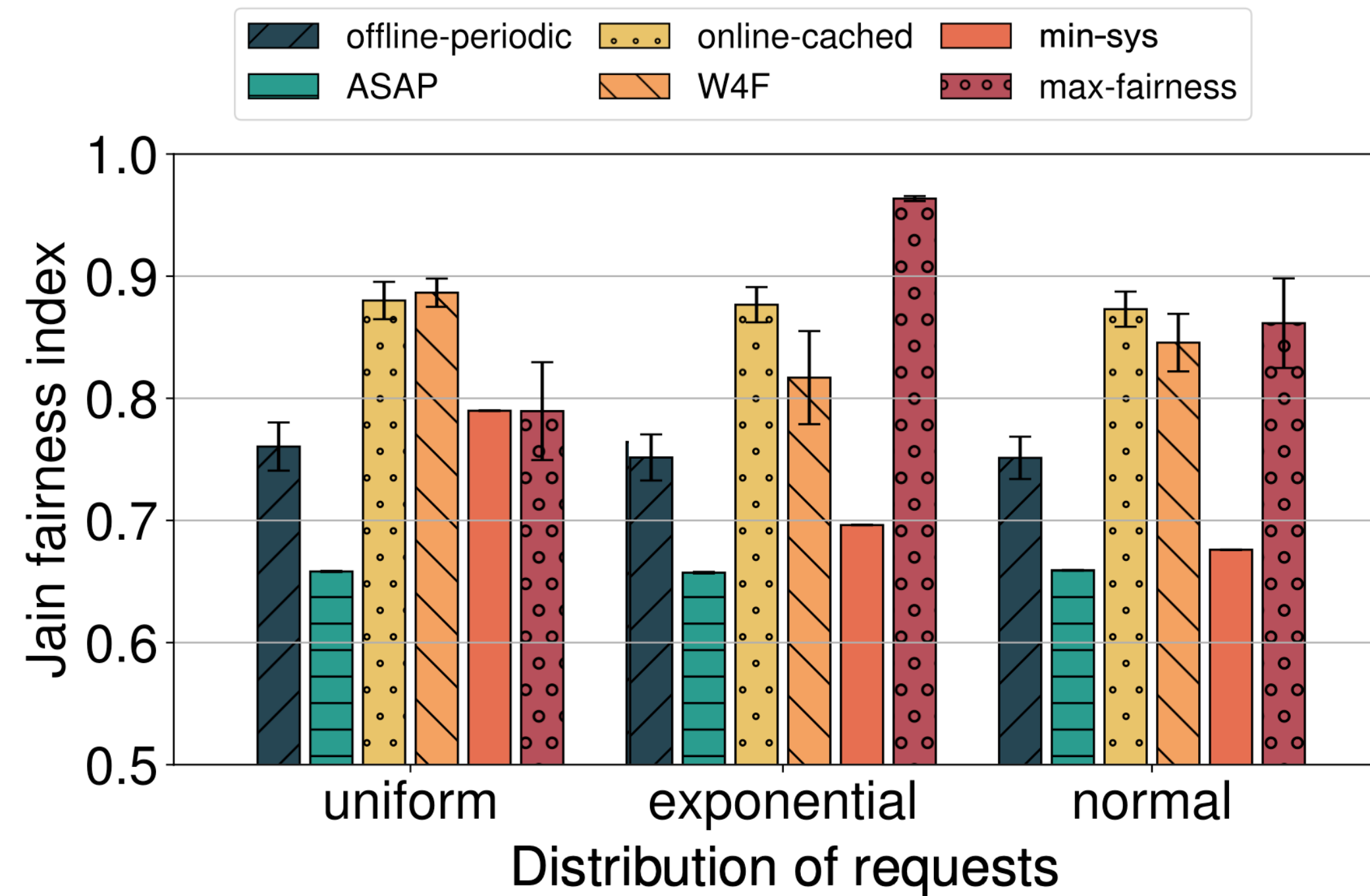
- **Min-sys**
- **Max-fairness**
- **As soon as possible (ASAP):** send update whenever data is generated
- **Wait for farthest (W4F):** send update based on client which has most network delay to the server
- **Offline-periodic:** generate updates every T seconds
- **Online-cached:** generate updates every T seconds and cache last m values locally, send cached or fresh updates to clients depending on network delay

Evaluation: system update age



- Lowest update age with **ASAP**
- **Min-sys** achieves 9.1% and 4% higher update age for exponential and normal distributions

Evaluation: fairness



- Lowest fairness with **ASAP**, higher fairness with **min-sys**
- **Max-fairness** achieves highest fairness for exponential distribution

Summary

Conclusion

- Analytical solutions for optimal data update generation policies assuming different request patterns
- Caching requests and serving different data to clients depending on the delay results in higher fairness and lower update age

Future work:

- Consider both fairness and update age together
- Consider more servers and more probability distributions

Thank you.

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Paper:

